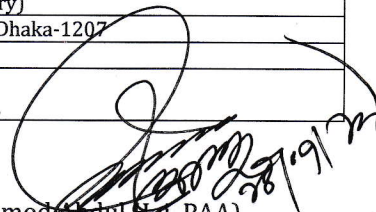


Government of the People's Republic of Bangladesh  
Office of the Project Director  
Skill Development for Mobile Game & Application Project  
Information and Communication Technology Division  
ICT Tower (6<sup>th</sup> Floor), Agargaon, Dhaka-1207.

**Invitation for Tenders**

GOVERNMENT OF THE PEOPLE'S REPUBLIC OF BANGLADESH			
1	Ministry/Division	Information and Communication Technology Division	
2	Agency	Information and Communication Technology Division	
3	Procuring Entity Name	Skill Development for Mobile Game and Application Project	
4	Procuring Entity District	Dhaka	
5	Invitation for	Procurement of Non consulting service	
6	Invitation Ref No	56.00.0000.041.99.011.19-2563	
7	Date	14/07/2019	
<b>KEY INFORMATION</b>			
8	Procurement Method	NCT (Open Tendering Method)	
<b>FUNDING INFORMATION</b>			
09	Budget and Source of Funds	Development Fund (GoB)	
10	Development Partners (if applicable)	N/A	
<b>PARTICULAR INFORMATION</b>			
11	Project / Program Code (if applicable)	224022700	
12	Project Name (if applicable)	Skill Development for Mobile Game and Application Project	
13	Tender Package No.	SD-114	
14	Tender Package Name	Development of Virtual Reality based on Bangabandhu Memorial Museum -House 32	
15	Tender Publication Date	15/07/2019	
16	Tender Last Selling Date	05/08/2019	
17	Tender Closing Date and Time	06/08/2019	Time 12.00 PM
18	Tender Opening Date and Time	06/08/2019	Time 12.30 PM
19	Name & Address of the office(s)	<b>Address</b>	
20	- Selling Tender Document (Principal)	Project Office, ICT Tower (6 <sup>th</sup> floor), Agargaon, Dhaka.	
21	- Selling Tender Document (Others)	N/A	
<b>NO CONDITIONS APPLY FOR SALE, PURCHASE OR DISTRIBUTION OF TENDER DOCUMENTS</b>			
22	- Receiving Tender Document	Project Office, ICT Tower (6 <sup>th</sup> floor), Agargaon, Dhaka.	
23	- Opening Tender Document	Project Office, ICT Tower (6 <sup>th</sup> floor), Agargaon, Dhaka.	
<b>INFORMATION FOR TENDERER</b>			
24	Eligibility of Tenderer	<ol style="list-style-type: none"> <li>1. Must be a Bangladeshi firm having up-to-date valid Trade License, TIN and VAT registration No. and Tax payment certificate of the previous year.</li> <li>2. A regular Game /Animation/VR studio with a minimum of 15 full time relevant experts and at least 5 years' experience in producing relevant content for local and international clients.</li> <li>3. A Game /Animation/VR studio that has a fully-fledged in-house facilities able to produce all the necessary steps of a VR production maintaining all necessary technical aesthetic aspects mentioned in others closes of this TOR.</li> <li>4. A Game /Animation/VR studio that has at least one full time technical Director (who has a minimum of 7 years' experience of working in relevant field including at least 5 years' working experience at the international level).</li> <li>5. A Game /Animation/VR studio with relevant experience and capacity to produce at least 3-5 minutes VR content monthly with adequate and appropriate logistical facilities and personnel.</li> <li>6. The bidder must have Prior experience of producing at least 5 similar VR production , for well reputed government and non government organization locally and international level.</li> <li>7. The bidder organization must have enough capacity of producing 100% of the project inhouse . if the organization doesn't have enough resource to do the project alone than must submit a joint-venture agreement with a similar local organization who have the same qualities mentioned above. the original copy of the agreement must be submitted with the proposal.</li> <li>8. Since skill development of the local game developer, VR experts, animator is one of the major objective of this project that's why 100% of the task must be done using local experts . foreign experts will be allowed only for consultancy , training and supervision purposes and the experts must be present physically in the studio during the specific production phase .</li> <li>9. The bidder organization must submit a fully functional sample VR demo on specific topic mentioned in this TOR.</li> <li>10. Must have experience working with high-end VR devices (Oculus Rift, Oculus Quest, HTC, etc)</li> </ol>	

						<p>11. Must have experience working with crowd generation and crowd simulation software Must have experience working with motion capture animation</p> <p>12. Must have experience working with high poly &amp; low poly realistic 3d character development, facial rigging and realistic 3d texturing</p> <p>13. Must have experience working with realistic 3d stereo sound</p> <p>14. Must have ISO 9001:2015 certificate</p> <p>15. Must have 03 (Three) years of experience of developing web and mobile based applications/software/e-government/eService solution. The year will be counted backward from the date of publication of this notice.</p> <p>16. Must have experience of designing, developing and implementing of at least 03(Three) similar web and mobile based applications/software/e-government/eService solution.</p> <p>17. Need to have minimum 15 (Fifty) full time ICT personnel.</p> <p>18. Should have minimum 3 (Three) apps published in any local or global online marketplace (e.g. app store, Google play, etc.). The total no of downloads of any published apps must be at least 5000.</p> <p>19. Must have the audit report of the previous one-year.</p> <p>20. The minimum amount of liquid assets i.e. working capital or credit line(s) of the firm shall be minimum 70% to 100% of estimated cost.</p> <p>21. Management capacity (brochures and other documents describing similar assignments, experience, availability of appropriate professional staff and experience among applicant's staff, resources to carry out the assignment).</p> <p>22. The firm will be allowed to take only one firm as a "joint-venture". The firm must declare one firm in this association as the "Lead Firm" &amp; another is JV.</p>
25	Brief Description of Services		The main objective of this project is developing a VR content on Bangabandhu Memorial Museum & The Most Memorable Places, Where Bangabandhu spent a significant time of his life. Which is capable to depict the glorious and diversified life of a great leader Bangabandhu to the new generation.			
26	Price of Tender Document (Tk)		Tk. 5000/- (Five Thousand Taka Only) deposited through bank chalan No: 1-2801-0001-2366 (Non-Refundable).			
	Pckge No	Identification of Package	Location	Tender Security Amount (Tk)	Completion Time in Weeks / Months	
	SD-114	Development VR experience of Bangabandhu memorial meseum-House32	Dhaka	4,50,000.00	7 months	
<b>PROCURING ENTITY DETAILS</b>						
27	Name of Official Inviting Tender		Mohammad Abdul Hai, PAA			
28	Designation of Official Inviting Tender		Project Director (Deputy Secretary)			
29	Address of Official Inviting Tender		ICT Tower (6 <sup>th</sup> floor), Agargaon, Dhaka-1207			
30	Contact details of Official Inviting Tender		Phone:02 8181286			
31	The Procuring Entity reserves the right to reject all the Tenders or annul the Tender proceedings N:B: Further continuation of these tender depends on the approval of the 2 <sup>nd</sup> revised version of DPP.					

  
 (Mohammad Abdul Hai, PAA)  
 Project Director (Deputy Secretary)